

# Formalizing Mathematical Developments to Support Verifying Compilers

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# Outline

- 1 Verifying Compilers
- 2 Clemson RSRG
- 3 Math Theory Library
- 4 Areas of Future Research



# A Grand Challenge

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The growth of large-scale software engineering will increase the costliness and frequency of these errors.



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Traditional methods are only able to test code under a subset of possible conditions and a subset of possible inputs.

They cannot guarantee the absence of errors.



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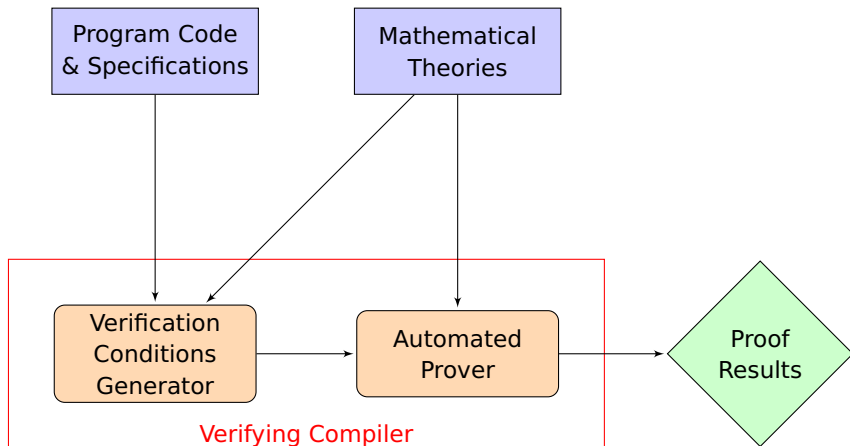
A *verifying compiler* is a compiler which generates executable code and uses automated mathematical and logical reasoning to guarantee the correctness of that code to certain specifications.

Verifying compilers prove with mathematical certainty the absence of errors in the generated code.





# Verifying Compiler Overview



Clemson RESOLVE Software Research Group is developing a push-button verifying compiler [1].



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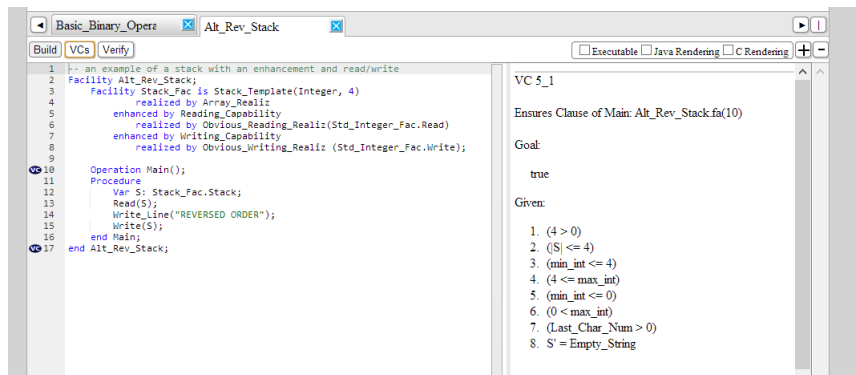
The automated prover operates on a mathematical framework which relies on theory files stored in a coded math library.





# RESOLVE Web IDE

The RESOLVE push-button verifying compiler utilizes a free web-based integrated development environment.



The screenshot displays the RESOLVE Web IDE interface. The left pane shows a code editor with the following code:

```
1  |-- an example of a stack with an enhancement and read/write
2  Facility Alt_Rev_Stack;
3      Facility Stack_Fac is Stack_Template(Integer, 4)
4          realized by Array_Realiz
5          enhanced by Reading_Capability
6          realized by Obvious_Reading_Realiz(STD_Integer_Fac.Read)
7          enhanced by Writing_Capability
8          realized by Obvious_Writing_Realiz(STD_Integer_Fac.Write);
9
10 Operation Main();
11 Procedure
12     Var S: Stack_Fac.Stack;
13     Read(S);
14     Write_Line("REVERSED ORDER");
15     Write(S);
16 end Main;
17 end Alt_Rev_Stack;
```

The right pane shows the verification results for VC 5\_1:

VC 5\_1  
Ensures Clause of Main: Alt\_Rev\_Stack.fa(10)  
Goal:  
true  
Given:  
1.  $(4 > 0)$   
2.  $(|S| \leq 4)$   
3.  $(\min\_int \leq 4)$   
4.  $(4 \leq \max\_int)$   
5.  $(\min\_int \leq 0)$   
6.  $(0 < \max\_int)$   
7.  $(\text{Last\_Char\_Num} > 0)$   
8.  $S' = \text{Empty\_String}$



# Mathematical Developments

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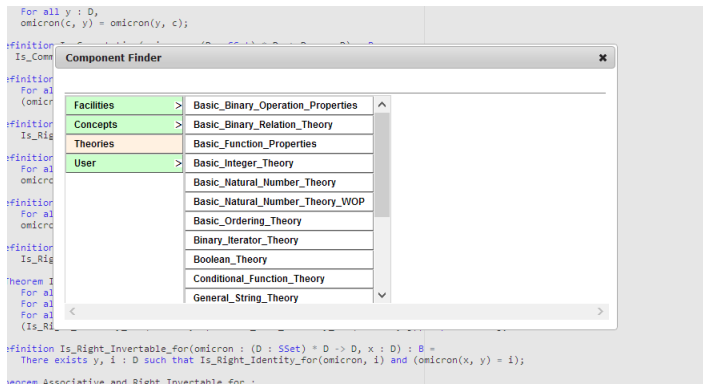
With select theories, definitions, and properties from these areas, the automated prover is able to prove generated verification conditions.





# Math Theory Library

The math theory library is integrated directly into the RESOLVE web IDE.



The screenshot shows a code editor with mathematical theory definitions in the background. A "Component Finder" dialog box is open in the foreground, displaying a list of available components. The components are organized into four categories: Facilities, Concepts, Theories, and User. The "User" category is currently selected, showing a list of theory names.

Category	Component Name
Facilities	Basic_Binary_Operation_Properties
Concepts	Basic_Binary_Relation_Theory
Theories	Basic_Function_Properties
User	Basic_Integer_Theory
	Basic_Natural_Number_Theory
	Basic_Natural_Number_Theory_WOP
	Basic_Ordering_Theory
	Binary_Iterator_Theory
	Boolean_Theory
	Conditional_Function_Theory
	General_String_Theory



## RESOLVE Code determining the maximum of two integers:

```
Facility Int_Max_Example_Facility;  
Operation Max(restores I: Integer; restores J: Integer) : Integer;  
ensures (Max = I or Max = J) and (Max >= I and Max >= J);  
Procedure  
Max := I + J;  
If (I > J) then  
Max := Max - J;  
end;  
If (J > I) then  
Max := Max - I;  
end;  
end Max;  
end Int_Max_Example_Facility;
```



# Verification Condition Example

Example of a verification condition for the maximum integer program:

Goal:

$((((I + J) - J) - I) = I \text{ or } (((I + J) - J) - I) = J)$

Given:

$(\text{min\_int} \leq 0)$

$(0 < \text{max\_int})$

$(\text{Last\_Char\_Num} > 0)$

$(\text{min\_int} \leq J) \text{ and } (J \leq \text{max\_int})$

$(\text{min\_int} \leq I) \text{ and } (I \leq \text{max\_int})$

$(I > J)$

$(J > I)$



# Example Theory File

Excerpt from the basic binary operations theory file:

```
Precis Basic_Binary_Operation_Properties;  
uses Boolean_Theory;
```

```
Definition Is_Associative(omicron : (D : SSet) * D -> D): B =  
For all x, y, z : D,  
omicron(x, omicron(y,z)) = omicron(omicron(x, y), z);
```

```
Definition Is_Commutative(omicron : (D : SSet) * D -> D, x : D) : B =  
Is_Commutator_for(omicron, x);
```

```
Theorem I7: Is_Associative(+);
```

```
Theorem I10: Is_Commutative(+);
```



# RESOLVE Translator: C

RESOLVE generated verified executable code for maximum integer program in C:

```
int Max(int I, int J){int Max= 0;
/*ensuresMaxIMaxJMaxIMaxJ*/

Max = I + J;
if(I > J){
Max = Max - J;
}
if(J > I){
Max = Max - I;}return Max; }
```



# RESOLVE Translator: Java

RESOLVE generated verified executable code for maximum integer program in Java:

```
public static class Int_Max_Example_Facility{

public static int Max(int I, int J){int Max= 0;
/*ensures*/

Max = I + J;
if(I > J){
Max = Max - J;
}
if(J > I){
Max = Max - I;}return Max; } }
```



# Integer Theory

## RESOLVE code building the integers:

```
Precis Basic_Integer_Theory;  
uses Monogenerator_Theory, Basic_Function_Properties,  
Basic_Ordering_Theory, Basic_Natural_Number_Theory;
```

```
Categorical Definition introduces Z: SSet, 0 : Z, NB : Z -> Z  
related by (Is_Monogeneric_for(Z, 0, NB));
```

```
Definition 1 : Z = (suc(0));
```

```
Corollary 1: For all m : Z, suc(m) = m + 1;
```

```
Corollary 2: 1 : NN;
```

```
Corollary 3: 4 not(=) 0;
```

```
Theorem I15: For all m : Z, For all n : Z, -(m * n) = (-m) * n;
```

```
Theorem I15: For all m : Z, For all n : Z, m * (-n) = (-m * n);
```



# Natural Number Theory

RESOLVE code building the Natural Numbers using successor property:

```
Precis Basic_Natural_Number_Theory;  
uses Basic_Binary_Operation_Properties, Basic_Ordering_Theory;
```

Categorical Definition introduces  $N : SSet$ ,  $\emptyset : N$ ,  $suc : N \rightarrow N$   
related by  $(Is\_Monogeneric\_for(N, \emptyset, suc))$ ;

Definition 2:  $N = (suc(1))$ ;

Definition 3:  $N = (suc(2))$ ;

Definition 4:  $N = (suc(3))$ ;

Definition 5:  $N = (suc(4))$ ;

Definition 6:  $N = (suc(5))$ ;

Definition 7:  $N = (suc(6))$ ;

Definition 8:  $N = (suc(7))$ ;

Definition 9:  $N = (suc(8))$ ;





# Fundamental Theorems

In addition to basic properties and definitions, RESOLVE can code more complex theorems, including some famous examples...

```
Precis Major_Theorems;  
uses Boolean_Theory, Set_Theory, Basic_Natural_Number_Theory;
```

```
Theorem Well_Ordering_Principle:  
For all D : SSet,  
D /= empty_set implies  
(There exists min_element : D such that  
(For all x : D, min_element <= x ));
```

```
Theorem Archimedean_Property:  
(x : R and y: R and x > 0)  
implies (There exists n : N such that n > 0 and n*x > y );
```



# Areas of Future Research

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The end goal is the full development of a successful verifying compiler and a resolution to the grand challenge.



# References

- [1] Resolve website  
<http://http://www.cs.clemson.edu/resolve/>.
- [2] T. Hoare. The verifying compiler: A grand challenge for computing research. *J. ACM*, 50(1):63–69, Jan. 2003.
- [3] M. Sitaraman, B. Adcock, J. Avigad, D. Bronish, P. Bucci, D. Frazier, H. M. Friedman, H. Harton, W. Heym, J. Kirschenbaum, J. Krone, H. Smith, and B. W. Weide. Building a push-button resolve verifier: Progress and challenges. *Form. Asp. Comput.*, 23(5):607–626, Sept. 2011.

